

Modeling questions and responses

Lecture 5: The dynamics of responses part 2

Kyle Rawlins

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Johns Hopkins University, Department of Cognitive Science

Outline

Review of lecture 4 stopping point

Questions and the table

Polar questions as the tip of the iceberg

Weak answers and ignorance

Summary

Course structure

- *Lecture 1*: Introducing questions and responses.
- *Lecture 2*: Representing question meanings.
- *Lecture 3*: The architecture of a QA system.
- ⇒ *Lecture 4-5*: The dynamics of responses.
- *Lecture 5*: Integration.

Review of lecture 4 stopping point

The current project

Build up to a flexible, general pragmatic account of responses.

- Tool: a ‘Stalnakerian’ update semantics.
- Endpoint: **update semantics with tables.**

Current version: context sets as equivalence relations to represent inquisitiveness (Groenendijk 1999).

A post-formalization example 1

Initial context

$$c_0 = \langle \{A, B\}, \left\{ \begin{array}{cccc} \langle w_1, w_1 \rangle, & \langle w_1, w_2 \rangle, & \langle w_1, w_3 \rangle, & \langle w_1, w_4 \rangle, \\ \langle w_2, w_1 \rangle, & \langle w_2, w_2 \rangle, & \langle w_2, w_3 \rangle, & \langle w_2, w_4 \rangle, \\ \langle w_3, w_1 \rangle, & \langle w_3, w_2 \rangle, & \langle w_3, w_3 \rangle, & \langle w_3, w_4 \rangle, \\ \langle w_4, w_1 \rangle, & \langle w_4, w_2 \rangle, & \langle w_4, w_3 \rangle, & \langle w_4, w_4 \rangle \end{array} \right\} \rangle$$

Facts: it's raining (only) in w_1, w_2 and snowing (only) in w_4 .

A post-formalization example 2

Is it raining?

$$c_1 = \langle \{A, B\}, \left\{ \begin{array}{cccc} \langle w_1, w_1 \rangle, & \langle w_1, w_2 \rangle, & \langle w_1, w_3 \rangle, & \langle w_1, w_4 \rangle, \\ \langle w_2, w_1 \rangle, & \langle w_2, w_2 \rangle, & \langle w_2, w_3 \rangle, & \langle w_2, w_4 \rangle, \\ \langle w_3, w_1 \rangle, & \langle w_3, w_2 \rangle, & \langle w_3, w_3 \rangle, & \langle w_3, w_4 \rangle, \\ \langle w_4, w_1 \rangle, & \langle w_4, w_2 \rangle, & \langle w_4, w_3 \rangle, & \langle w_4, w_4 \rangle \end{array} \right\} \otimes \{w_1, w_2\} \rangle$$

$$c_1 = c_0 + \ulcorner \text{is it raining?} \urcorner = \langle H_c, CS_c \otimes \llbracket \text{it is raining} \rrbracket \rangle$$

A post-formalization example 3

A: Is it raining?

$$c_1 = \langle \{A, B\}, \left\{ \begin{array}{ll} \langle w_1, w_1 \rangle, & \langle w_1, w_2 \rangle, \\ \langle w_2, w_1 \rangle, & \langle w_2, w_2 \rangle, \\ & \langle w_3, w_3 \rangle, \quad \langle w_3, w_4 \rangle, \\ & \langle w_4, w_3 \rangle, \quad \langle w_4, w_4 \rangle \end{array} \right\} \rangle$$

$$c_1 = c_0 + \ulcorner \text{is it raining?} \urcorner = \langle H_c, CS_c \otimes \llbracket \text{it is raining} \rrbracket \rangle$$

A post-formalization example 4

B: Yes, it's raining.

$$c_1 = \langle \{A, B\}, \left\{ \begin{array}{ll} \langle w_1, w_1 \rangle, & \langle w_1, w_2 \rangle, \\ \langle w_2, w_1 \rangle, & \langle w_2, w_2 \rangle \end{array} \right\} \rangle$$

$$c_2 = c_1 + \lceil \text{It's raining} \rceil = \langle H_{c_1}, CS_{c_1} \oplus \llbracket \text{it is raining} \rrbracket \rangle$$

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- The context is now **uninquisitive**.

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- The context is now **uninquisitive**.
- Relevance constraint after Roberts:

- (1) A question-response α is **relevant** in a G-context c just in case there is some $p \in \text{Alts}(CS_c)$ such that $\llbracket \alpha \rrbracket$ decides p or $\llbracket \alpha \rrbracket$ decides $\neg p$.

Moving to non-polar questions

How to get from polar to constituent questions? (Here I diverge quite a bit from Groenendijk.)

- Intuition: can get the effect of a constituent question with a set of polar questions of this type.

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- Intuition: can get the effect of a constituent question with a set of polar questions of this type.
- ‘What is the weather like?’ ~ ‘is it raining?’ + ‘is it sunny?’ + ‘is it snowing?’
- Suppose that a question denotation in general is a Hamblin alternative set (assume **mutual exclusivity** and **exhaustivity**).

Foreshadowing the details of polar questions

This generalizes the starting analysis of polar questions **as long as polar questions denote singleton sets.**

Restrict to alternative sets that partition some subset of \mathcal{W} (no overlap).

(2) G-context definition for comparison: Where Q is an alternative set and c a context,

$$c \circledast p = c \cap \{\langle w, v \rangle \mid \forall p \in Q : w \in p \leftrightarrow v \in p\}$$

(3) Questions v. 2.1

$$c' = c + \text{Question}_a \phi = \langle H_c, \cap \{cs_c \circledast p \mid p \in \llbracket \phi \rrbracket\} \rangle$$

Felicity conditions in w : It is not the case that

$\text{Dox}_a(w) \cap \text{Dom}(cs_{c'})$ resolves $cs_{c'}$.

Suppose it's raining in w_1, w_2 , sunny in w_3 and snowing in w_4 .

$\llbracket \text{What's the weather like?} \rrbracket = \{\{w_1, w_2\}, \{w_3\}, \{w_4\}\}$.

$\cap \{cs_c \circ p \mid p \in \llbracket \text{what's the weather like} \rrbracket\} =$

$$\left\{ \begin{array}{ll} \langle w_1, w_1 \rangle, & \langle w_1, w_2 \rangle, \\ \langle w_2, w_1 \rangle, & \langle w_2, w_2 \rangle, \end{array} \right\} \cap \left\{ \begin{array}{ll} \langle w_3, w_3 \rangle, & \langle w_3, w_4 \rangle, \\ \langle w_4, w_3 \rangle, & \langle w_4, w_4 \rangle \end{array} \right\}$$

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Questions and the table

Can simply add an assertion stack to the G-context structure.
Is this enough?

(4) **Tabular contexts v. 1.1**

A context is a tuple $\langle H, A, cs \rangle$, where H is a non-empty set of agents, A is a stack, and cs a **G-context set**.

How to incorporate tables into this picture?

- **assertions**: coordinating on evolution of the common ground.
 - Interaction with content: acceptance.
 - **Common ground management** (Repp 2013): rejection, postponement (others).

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 - Interaction with content: acceptance.
 - **Common ground management** (Repp 2013): rejection, postponement (others).
- **questions**: coordinating on goals of an inquiry.
 - Interaction with content: (partially) resolve.
 - Common ground management? reject question, start subinquiry, clarify, ...

Like assertions, we need a direct representation of a question under discussion in order to target common ground management appropriately.

Contexts with tables

(5) Contexts v. 3

A context is a tuple $\langle H, Q, A, cs \rangle$, where H is a non-empty set of agents, Q and A are stacks of sentences, and cs is a (regular) context set.

(6) Tabular assertion v. 2 (additional felicity conditions to be filled in)

$c + \text{Assert}_a(\phi) = \langle H_c, \text{push}(A_c, \phi), Q_c, cs_c \rangle$

Felicity condition in w : $\forall w' \in \text{Dox}_w(a) : w' \in \llbracket \phi \rrbracket$

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(7) Acceptance v. 2

$c + \text{Accept}_a = \langle H_c, \text{pop}(A_c), Q_c, cs_c \oplus \llbracket \text{pop}(A) \rrbracket \rangle$

Felicity condition in w : $\forall w' \in \text{Dox}_w(a) : w' \in \llbracket \text{pop}(A) \rrbracket$

Contexts with tables (2)

(8) Where p is a proposition, $inq(p) = \{\langle w, v \rangle \mid w, v \in p\}$

(9) **Hybrid QUDs**: where c is a context,

$$QUD(c) = \begin{cases} \bigcap \{inq(cs_c) \otimes p \mid p \in \llbracket \mathbf{top}(Q_c) \rrbracket\} & \text{if } |Q_c| \geq 1 \\ inq(cs_c) & \text{otherwise} \end{cases}$$

- The idea: use Groenendijk-style technology to model the dynamics of answering. (Many other possible choices here.)

Contexts with tables (3)

- (10) **Dispelling a question**: where c is a context,
 $c + \text{Dispel} = \langle H_c, A_c, \text{pop}(Q_c), cs_c \rangle$ Felicitous only if $|Q_c| \geq 1$

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(11) **The full QUD in a context**: where c is a context,
$$FQUD(c) = \begin{cases} \text{inq}(cs_c) & \text{if } |Q_c| = 0 \\ QUD(c) \cap FQUD(c + \text{Dispel}) & \text{otherwise} \end{cases}$$

(This is the QUD summed over every question in the stack.)

Contexts with tables (4)

(12) Questions with the table

$c' = c + \text{Question}_a(\phi) = \langle H_c, \text{push}(Q_c, \phi), A_c, cs_c \rangle$

Felicity conditions: appropriate in c at w only if

(i) If $|Q_c| \geq 1$ then $FQUD(c) \subseteq QUD(c')$, and

(ii) It is not the case that $\text{Dox}_a(w) \cap cs_{c'}$ resolves $QUD(c')$.

(13) Automatic dispelling

At any point c_n in a conversation, if $QUD(c_n) = \text{inq}(cs_{c_n})$,
adjust c_n to $c'_n = c_n + \text{Dispel}$.

Contexts with tables (3)

Relevance again: (two versions)

- (14) An assertion α is **relevant** in a table context c just in case $\exists p \in \text{Alts}(QUD(c)) : \neg \exists p' \in \text{Alts}(QUD(c + \alpha)) : p' \sqsubseteq p$
- (15) A response α is **relevant** in a table context c just in case $\text{Alts}(QUD(c + \alpha)) \subseteq \text{Alts}(QUD(c))$

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Relevance in discourse (preliminary)

If the QUD in c is inquisitive, agents in c should make moves that are relevant to that QUD.

- Independent ban on uninformative updates (cf. Crone talk yesterday).

Polar questions as the tip of the iceberg

Polar questions again

Current analysis of the semantics of polar questions is a departure from Hamblin:

(16) $\llbracket \text{Is it raining?} \rrbracket = \{\lambda w_s. \text{it's raining in } w\}$

How to think about question-question sequences?

(17) What's the weather like? Is it raining?

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These are already licensed in the current system.

Polar questions again (2)

Licensing question-question sequences. Where c is the initial context:

$$QUD(c + \ulcorner \text{What's the weather like?} \urcorner) = \left\{ \begin{array}{ll} \langle w_1, w_1 \rangle, & \langle w_1, w_2 \rangle, \\ \langle w_2, w_1 \rangle, & \langle w_2, w_2 \rangle, \\ & \langle w_3, w_3 \rangle, \\ & \langle w_4, w_4 \rangle \end{array} \right\}$$

is a subset of

$$QUD(c + \ulcorner \text{What's the weather like?} \urcorner + \ulcorner \text{Is it raining?} \urcorner) = \left\{ \begin{array}{ll} \langle w_1, w_1 \rangle, & \langle w_1, w_2 \rangle, \\ \langle w_2, w_1 \rangle, & \langle w_2, w_2 \rangle, \\ & \langle w_3, w_3 \rangle, & \langle w_3, w_4 \rangle, \\ & \langle w_4, w_3 \rangle, & \langle w_4, w_4 \rangle \end{array} \right\}$$

Polar questions again (3)

(18) Where should we go for lunch? Should we go to Mamoun's?

Biezma & Rawlins (2012): the function of a polar question relative to a bigger QUD is to characterize an alternative by 'name' – **identify constraint on the domain**.

- The felicity condition acts as an **informative presupposition** (Prince 1978, Stalnaker 1973, 1974, a.o.)

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- The felicity condition acts as an **informative presupposition** (Prince 1978, Stalnaker 1973, 1974, a.o.)
- Biezma & Rawlins (2012) suggest that polar questions can **never** establish a big question. Stronger than the present constraint: could implement by adding a polar-specific presupposition (content alternative is part of the input QUD).

Alternative questions

Similar puzzle arises for alternative questions. On a naive implementation in a G-context system, they would involve redundant updates:

- (19) Where should we go for lunch? Should we go to Mamoun's or to Tacoria? (falling pitch)

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Biezma & Rawlins (2012) proposal – alternative questions list by 'name' all of the propositions in the current QUD. Implicate falling pitch in this (though this is controversial; see ?). Sketch:

- (20) Where α is a disjunction structure, $[[\alpha + \text{falling pitch}]]^c = [[\alpha]]^c$
Presupposes: $QUD(c) = QUD(c + [[\alpha]]^c)$

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Presupposes: $QUD(c) = QUD(c + [[\alpha]]^c)$

- This may force accommodation that eliminates alternatives that are in principle viable in c .

Intermediate summary

What have we accomplished?

- **Core answers.** (Fairly standard machinery in an update semantics context.)
- Basics of **rejections / dismissals** for assertions and questions. (For a bit more, see Asher & Gillies (2003), Maier & van der Sandt (2003), van Leusen (2004), Spender & Maier (2009))
 - Subcoordination – structurally similar to subinquiry.
- Room for resistance, strategies for acceptance – but not the full story.
- Question-question sequences and **subquestions.**

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 - Subcoordination – structurally similar to subinquiry.
- Room for resistance, strategies for acceptance – but not the full story.
- Question-question sequences and **subquestions.**

What's still missing?

- Weak answers (possibility claims, ignorance claims).
- Presupposition denials.
- A fuller story for resistance. (Not this class.)

Weak answers and ignorance

Some data about weak answers

- (21) Q: Will you come to the party? (Büring 2003 fn. 6)
A: Presumably.
- (22) Q: Did Jane win the contest? (Simons 2001 fn. 15)
A: Either she won, or she didn't win and now she's weeping in the bathroom.
- (23) A: Who did we invite to give a talk this semester?
B: All I know is that we might have invited Alfonso.
- (24) (Ginzburg (2012) ex. 18b, modified from BNC)
Anon: Are you voting for Tory?
Denise: I might.

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Possibility 2: weaken the notion of answerhood.

- Developed (briefly) by Büring (2003).
- This is probably much, much too weak.

(25) **Probabilistic answerhood** (Büring)

A is an answer to Q if A shifts the probabilistic weights among the propositions denoted by Q.

Strategies for weak answers

Possibility 3: Drop excluded middle (Ginzburg 2012).

- That is, use an underlying logic where $p \vee \neg p$ is not a tautology.

(26) (Ginzburg's aboutness) p is **about** q iff p entails a (finite) disjunction of simple answers.

- I find this strategy very worrying. (As well as counterintuitive for this data.)
- Still, worth emphasizing that Ginzburg provides the only real treatment of this data I've found.

Ignorant responses

- (27) A: Are you going to the party?
B: I don't know.
B': I don't know whether I'm going to the party.
- (28) Who is coming for dinner tonight? (Ciardelli et al. 2013 ex. 7d)
a. I don't know.

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- (28) Who is coming for dinner tonight? (Ciardelli et al. 2013 ex. 7d)
a. I don't know.
- (29) (example from Colin Wilson, p.c.)
A: Who is coming for dinner tonight?
B: I don't know.
... later, A describes B's response to C ...
A: #B didn't answer the question.

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Possibility 3: They are some special type of response that is not an answer. (Hamblin 1971, Asher & Lascarides 2003)

- Asher & Lascarides: 'Not Enough Information' / NEI responses.

Collapsing weak and ignorant responses

Generalization: both types of response serve to indicate the **limits of the responders ability to address the question.**

This function collapses in certain future-oriented questions:

- (30) A: Are you going to the party?
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Intuition about B': B is unable at the moment to reject the possibility that they won't go.

Two senses of answerhood

Public answering: a question is sufficiently addressed when it is fully resolved or dispelled in context.

vs.

Agent-oriented answering: a question is sufficiently addressed when the agent(s) it is targeted at have done their best.

Agent-oriented answerhood sketch

- (31) $QUD(c)$ has been sufficiently addressed by an agent $a \in H_c$ if either (a) a asked the question in c , or (ii) $\forall w \in cs_c : Dox_a(w)$ is not relevant in $QUD(c)$
- (32) **Automatic dispelling part 2:** At any point c_n in a conversation, if $QUD(c_n)$ has been sufficiently addressed by all $a \in H_{c_n}$, adjust c_n to $c'_n = c_n + \text{Dispel}$.

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Paraphrase: an agent has sufficiently addressed a QUD just in case **it is common ground that their doxastic state can't contribute (further) to the QUD**.

- NEI responses follow straightforwardly!

A test semantics for 'might' (Veltman 1996), cf. Yalcin (2011):

$$(33) \quad cs \oplus \diamond p = \begin{cases} \emptyset & \text{if } cs \oplus p = \emptyset \\ cs & \text{otherwise} \end{cases}$$

Felicity condition for speaker a : a 's doxastic state is compatible with $\neg p$.

Weak answers

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Paraphrase: crash if p is not possible, do nothing otherwise.

- Speaker is unable to reject the possibility that p is false.
- Implicates ignorance about p .
- With appropriate (expressivist) felicity condition and implicature, triggers dispelling.

A more elaborate analysis (not formalized here):

- Responses are licensed if they decide for or against some licensed discourse future. (**Generalization of Roberts-relevance**)
- NEI/weak answers decide against discourse futures where the agent contributes to resolving the question.

Summary

Summary of the response model

Responses come in two kinds:

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(**What is the common ground like?**)
 - Accept or dispute an assertion.
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 - Accept or dispute an assertion.
 - Contribute to resolving a question.
2. Manipulate the table. (**What is the discourse like?**)
 - Enter/exit the discourse.
 - Reject a move (question/assertion) altogether.
 - Contribute to dispelling a QUD (deny presupposition, express ignorance, ...)

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